



TABLE OF CHANGES  
FAIR PLAY PROTECTION MEASURES

Section/Article	Old text	New text	Comments
Preface		<p>In view of the ever-faster pace of technological development, these Fair Play Protection Measures cannot anticipate all possible situations or requirements that may arise during an event. When facing an unprecedented situation, the response should be a closer interaction between the Fair Play Team, the <b>Organizing Team (generally represented by the Tournament Director)</b> and the Arbiters Team with a view to devising an adequate solution. In general, this collaboration is a crucial element of the Fair Play effort. Security guards and volunteers should also be factored in, wherever applicable. <b>Under exceptional circumstances, FIDE President may downgrade by one level</b></p>	

		only the protection level of any given event.	
Introduction		<p>Fair Play Protection Measures (FPPM) cover what is expected for the different levels of events from <b>the point of view of all parties involved in a tournament (Organizing Team, Arbiters, Players and Fair Play Team)</b>.</p> <p>The prime motivation for these measures is to enable a safe, fair environment for players to play chess. This document outlines the minimum requirements for each event, although the Organizing Team are encouraged to go further. As a general rule, resources allocated to Fair Play should be reasonable and proportional to the nature and level of the tournament. For a tournament to fall under these regulations, the event must be FIDE-rated with the games played according to the FIDE Laws of Chess.</p> <p>Tournament organizers must comply with the appropriate Level of Protection (Standard, Increased, or Maximum) as specified in Section 1. <b>Events in material breach of the FP Protection Measures may not be rated by QC.</b></p>	

		The Organizing Team are encouraged to consult with the Chief Fair Play Officer at an early stage to ensure adequate measures are in place before the start of the event.	
Introduction footnote		In the initial phase of its implementation, the FPPM will only be mandatory for FIDE World events and for any event that directly or indirectly receives funding from FIDE. FIDE Circuit tournaments are strongly encouraged to comply with the FPPM and FIDE reserves the right not to assign FIDE circuit points to any event that is not compliant. All other tournaments are encouraged to adopt the FPPM as early as possible.	
Section 1 – Levels of Protection a)		Fide Circuit Tournaments and Zonal Tournaments where Level 1 is applicable.	New point
Section 1 – Levels of Protection b)		Fide Circuit Tournaments and Zonal Tournaments where Level 2 is applicable.	New point
Section 1 – Levels of Protection		Organizing Team are responsible for ensuring that the FP Protection Measures are in place. The Chief Fair	

		<p>Play Officer verifies compliance with the Fair Play Protection Measures and the individual tournament regulations as established by the Tournament Director, proceeds with implementation, and discloses any breaches in their report.</p>	
<p>Section 2 = Standards of Protection</p>	<p>In Level 1 events, a fair play team led by a CFPO (when the team is more than one) appointed according to the Appointment Regulations by FIDE FPL.</p>	<p>In GSC and EVE events, a Fair Play Team led by a CFPO (when the team is more than one) is appointed according to the Appointment Regulations by FIDE FPL. The CFPO shall be invited to the Organizing Team meetings as early as practicable. The CFPO devises a fair play plan in coordination with the Organizing Team. <b><u>The members of the Fair Play Team cannot have any other official role in the event</u></b> (e.g. being an arbiter or a pairings officer).</p>	
		<p>In GSC events the Fair Play Team should consist of 1 FPS for every 50 players. The following rules also apply:</p> <ul style="list-style-type: none"> <li>• In mixed gender events with less than 100 players no less than two FPS shall be appointed (one man and one woman, one of which an FPO).</li> <li>• In mixed gender events with more than 100 players no less</li> </ul>	

		<p>than two FPOs shall be appointed (one man and one woman).</p> <ul style="list-style-type: none"> <li>• In tournaments with more than 200 players, once the first four FPS have been appointed (at least two FPOs and two FPEs, up to 50% of the total number of the Fair Play Team can be made up of untrained locals/volunteers).</li> </ul>	
		<p>In EVE events, this ratio is decreased to 1 FPS for every 100 players. The following rules also apply:</p> <ul style="list-style-type: none"> <li>• In mixed gender events with less than 100 players one FPO shall be appointed and an opposite gender volunteer shall be provided.</li> <li>• In mixed gender events with more than 100 players at least two FPS shall be appointed (one man and one woman, one of which an FPO, best if both).</li> <li>• In tournaments with more than 400 players once the first four FPS have been appointed (at least two FPOs and two FPEs, up to 50% of the total number of the Fair Play Team can be made up of untrained locals/volunteers).</li> </ul>	

	The fair play plan shall include at least the following:	As a general recommendation, the fair play plan <b>should</b> include at least the following:	
<u>Organizing Team duties (in collaboration with the CFPO):</u>		Provide designated playing and spectator areas, ensuring that any form of <b>unauthorized</b> communication between players and spectators during the game is prevented;	
	Identify a separate FPO office and secure storage room for FPL Technical equipment;	Identify a <b>suitable FPS</b> office and storage room for FPL Technical equipment	
<u>Chief Fair Play Officer duties:</u>		<b>Collaborate and harmonize with the Organizational Team, the Arbiters Team and other functional teams at the event;</b>	
	Determine technical devices to be used during the event (see Annex 1)	Determine technical devices to be <b>reasonably</b> used during the event (see Annex A);	
		<b>Identify</b> items prohibited in the playing area, in coordination with the <b>Tournament Director and the Chief Arbiter</b> , and list them in the tournament regulations;	
		<b>Illustrate the Fair Play Regulations and measures in use, including any</b>	

		previously identified prohibited devices, at the Technical Meeting of the event;	
		Prepare the final report of the event to be submitted to FPL and FIDE Office.	
		A list of general and human resources that are deemed to be necessary at Level 1 events is provided under Annex B. The CFPO shall coordinate with the Organizing Team and other teams at the event to determine any compensation measure that should be necessary when one or more items from the list is (temporarily) unavailable.	
Increased Protection (Level 2)	The organiser can ask FIDE FPL to appoint an official FIDE FPE/FPO or an official FIDE FPT so that FPE norms can be earned at the tournament.	The organizer can ask FIDE FPL to appoint an official FIDE FPS or an official FIDE FPT so that FPE norms can be earned at the tournament.	
		Provide as many resources under Annex B as reasonably possible.	
Standard Protection (Level 3)	The organiser can ask FIDE FPL to appoint an official FIDE FPE/FPO or an official FIDE FPT so that FPE norms can be earned at the tournament.	Standard Protection applies to all tournaments that do not apply a higher level of protection. What follows is a set of minimum requirements, but each tournament can decide to increase one or more aspects of protection, according to the needs and the available resources.	

		The <b>Organizing Team</b> can ask FIDE FPL to appoint an official FIDE <b>FPS</b> or an official FIDE <b>FPT</b> so that FPE norms can be earned at the tournament. Appoint a person in charge of Fair Play matters (merged roles are possible);	
		<b>Whenever possible, the Organizing Team</b> should send all available games to the National Rating Officer for uploading to the FIDE Rating Server;	
		<b>Provide as many resources under Annex B as reasonably possible.</b>	
Annex B General resources		If the <b>Organizing Team</b> are planning to have uniform T-shirts - the Fair Play Team T-shirt should be black.	