

BASIC GUIDELINES FOR PLAYING VENUES OF FIDE TOP-LEVEL TOURNAMENTS (Approved by xxxx on dd/mm/yyyy)

Any deviation from these regulations unless otherwise specified in the tournament regulations should be approved by FIDE

1. Playing Area

- 1.1 It should ideally be situated in a hotel where players are accommodated or nearby.
- 1.2 It should not be less than $5n$ square metres in size, where n is the number of players. See Annex for the recommended table layout for individual competitions.
- 1.3 Tables, electronic boards, pieces and clocks shall be of the highest quality according to FIDE standards (Handbook Art C.02).
- 1.4 The temperature should be 21 – 23°C.
- 1.5 Lighting shall be at least 450 lux. Lighting should not cast shadows or cause pinpoints of light to be reflected from the pieces.
- 1.6 The floor should be carpeted.
- 1.7 There should not be extraneous sources of noise.

2. Rest of the Playing Venue

- 2.1 A players' lounge should be made available.
- 2.2 A fair-play check room should be made available.
- 2.3 An outdoor space for players should be available. This may additionally be used as the smoking area.
- 2.4 Water, coffee, tea and soft drinks should be made available for players and staff free of charge. These should either be next to the playing area, or in the players' lounge if it is available.
- 2.5 Plentiful toilet facilities shall be available, preferably restricted to players.
- 2.6 An analysis room (optional) should be near to the playing area.
- 2.7 A broadcast room should be available, with capacity for a team of 5 people and technical equipment (approximately 30m²) and provided with stable electricity supply and a high-speed Internet (at least 100Mb/s).
- 2.8 A commentary room of minimum 10m² should be available.
- 2.9 A Press Conference with a press wall should be available, with a high-speed Internet (at least 100Mb/s).
- 2.10 An interview zone with a press wall should be available. This may be situated in the commentary room or the Press Conference room.
- 2.11 A VIP room should be made available.