

**TABLE OF CHANGES**

(not reported are simple changes to article references,  
created by the introduction of new articles)

**C.04.1 – BASIC RULES FOR SWISS SYSTEMS**

Art.	<del>REMOVED TEXT</del> / NEW TEXT	Reason
<b><u>C.04.1 – BASIC RULES FOR SWISS SYSTEMS</u></b>		
1.4	A player who has already received a pairing-allocated bye, or has already scored <b>in one single round, without playing, as many points as rewarded for a</b> <del>(forfeit) win due to an opponent not appearing in time,</del> shall not receive the pairing-allocated bye.	<i>This makes the full-point bye equivalent to a forfeit win: a player who gets a full-point bye is prevented from getting a pairing-allocated bye.</i>