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**touch move:** 4.3. If a player touches a piece with the intention of moving it, He/ she is obliged to move it.

**vertical:** 2.4. The 8<sup>th</sup> rank is often thought as the highest area on a chessboard. Thus each file is referred to as 'vertical'.

**white:** 2.2. **1.** There are 16 light-coloured pieces and 32 squares called white. Or **2.** When capitalised, this also refers to the player of the white pieces.

**zero tolerance:** 6.7.1. Where a player must arrive at the chessboard before the start of the session.

**50-move rule:** 5.3.2 A player may claim a draw if the last 50 moves have been completed by each player without the movement of any pawn and without any capture.

**75-move rule:** 9.6.2 The game is drawn if the last 75 moves have been completed by each player without the movement of any pawn and without any capture.