

GENS UNA SUMUS

Regulations 1st FIDE Junior Online Cup for Players U20 with Disabilities June 21, 2020

1. SCOPE

- 1.1. Governing Body of the First FIDE Junior Online Cup for Players with Disabilities is the International Chess Federation (FIDE).
- 1.2. FIDE Commission for the Disabled (hereinafter referred to as DIS) is in charge of preparing the regulations, organizing the event and communicating with participants.
- 1.3. At any time, any circumstance or unforeseen situation not covered in these Regulations shall be referred to the FIDE DIS Supervisor for the final decision.

2. FORMAT

- 2.1. The First Junior Online FIDE Cup for Players with Disabilities is an open individual tournament for junior chess players (aged 8 to 19 y.o. as of December 31, 2019) who belong to any of the three disability categories (visually impaired, hearing impaired and physically disabled), in online format.
- 2.2. FIDE invites all registered junior players from all FIDE member federations whose birth dates fall between December 31, 2000 and December 31, 2011 to participate in the First Junior Online FIDE Cup for Players with Disabilities. All players shall have been registered with the FIDE DIS Commission previously or shall register when they express an intent to participate. There are to ways to register with DIS as a disabled player: a
 - a) via the player's national federation;
- b) directly via email to <u>dis@fide.com</u> (a scan of a medical disability certificate is required).
- 2.3. The event is played as a Open Swiss system tournament of five (5) rounds on the Hosting Internet Platform (HIP) chosen by FIDE DIS.
- 2.4. The event adheres to the FIDE Laws of Chess and the FIDE General Regulations for Competitions in all aspects except those where the contrary is explicitly announced otherwise by the Chief Arbiter.
- 2.5. Time control: 10 minutes plus 5 seconds increment per move starting from move 1 (10' + 5" incr.).
- 2.6. DIS determines, in consultation with HIP, which player ratings will be used in the tournament.

2.7. The final ranking order of the players is determined by the number of points scored. If at the end of the tournament two or more players are tied for any place, then the following tie-break criteria will be applied in the listed order: Sum of Progressive Scores, Median-Buchholz (ignoring the best and worst score).

3. SCHEDULE

- 3.1. The tournament takes place on June 21, 2020.
- 3.2. An online Technical Meeting is held at 14:30 CEST (UTC+2) via a Zoom conference call (see also Section 4).
- 3.3. Round 1 starts at 15:00 CEST (UTC+2).
- 3.4. The subsequent rounds start sharply on the hour: Round 2 16:00 CEST, Round 3 17:00 CEST, Round 4 18:00 CEST, Round 5 19:00 CEST.
- 3.5. There is no default time. No penalty is imposed on a player if she is late for any of her games; her clock simply keeps running until the flag falls.

4. CONDITIONS FOR PARTICIPATION

- 4.1. Registration deadline is 15:00 CEST June 15, 2020.
- 4.2. All registered players need to confirm their participation by sending an e-mail to the following address <u>dis@fide.com</u> by the registration deadline. By virtue of sending such a confirmation e-mail a player is deemed to have accepted all articles of the present regulations.
- 4.3. Every player consents to appear in promotional videos and interviews before and/or after the event at the request of the Tournament Coordinator.
- 4.4. Every player undertakes to create and validate a HIP account no later than two (2) days after the registration deadline. The Online Play Administrator and HIP staff will be available to help players with this task.
- 4.5. A players' HIP moniker shall contain his or her actual last and first names in full. Example: for a player called "Jane Doe", all of the following are acceptable if allowed by HIP: Doe Jane, JaneDoe1998, Magnificent DoeJane-ForTheWin.
- 4.6. Every player undertakes to create and validate a Zoom account using the same rules for the real names as in 4.5 no later than two (2) days after the registration deadline. The Online Play Administrator will be available to help players with this task.
- 4.7. Every player undertakes to communicate to DIS, at the <u>dis@fide.com</u> address, the monikers for his HIP account and his Zoom account no later than two (2) days after the registration deadline.
- 4.8. Every player explicitly consents to constant monitoring via a Zoom call during every round. The general instructions are in the Fair Play Measure section. The more specific instructions will be given at the Technical Meeting.
- 4.9. It is every player's individual responsibility to have two devices in the working order on the day of the tournament: a device to play his games online (a desktop or a laptop computer is recommended) and a device to enable monitoring (a smartphone is recommended). A failure to have either of the devices operational during the tournament may result in forfeit of player's game(s) or even an exclusion from the event.

- 4.10. It is every player's individual responsibility to have a working Internet connection for the duration of the tournament. Delayed or lost connection may lead to a forfeit upon the decision of the Chief Arbiter.
- 4.11. In case server-side failures, the Chief Arbiter will make a decision in the best interest of the competition, upon consultations with the Online Play Administrator.
- 4.12. It is strongly recommended that participants use a wired (Ethernet) LAN connection inside their homes. Many problems and disconnects arise from use of Wi-Fi.

5. PRIZES

5.1. The prizes are allocated as follows:

For the first-place finisher and the best among girls: a three-hour teaching session with GM Thomas Luther

For the top three places overall and the top three among girls: a "special package chess gift" including a) Backpack b) T-shirt c) Cap

For all participants: a chess gift (Chess Mug)

5.2. Every player is only eligible to win or share one prize, and will receive the most prestigious one. (For instance, if the second-place finisher is at the same time the best among girls, she will receive the Best among girls prize).

6. APPEALS

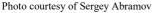
- 6.1 The Appeals procedure is governed by Art. 10 of the FIDE General Regulations for Competitions except where specified otherwise in the present Regulations or announced by the Tournament Director.
- 6.2. Exceptionally for this DIS online tournament, the value of a fee that shall accompany an appeal is set to zero.
- 6.3. The Chairman of the Appeals Committee is listed in the Officials section. Two other members of the Appeals Committee will be announced at the Technical Meeting before the start of Round 1.
- 6.4. All appeals and protests shall be submitted to the Appeals Committee in writing, via an e-mail to the <u>dis@fide.com</u> address, no later than ten (10) minutes after the completion of a particular or a particular infringement complained against.
- 6.5. The Appeals Committee shall not review any appeals against computer-generated pairings.
- 6.6. The Appeals Committee shall not review any appeals related to failed Internet connection or player's equipment failures.
- 6.7. Upon receipt of an e-mail with an appeal, the Appeals Committee shall summon the player(s) on a private ZOOM call and shall conduct an appropriate investigation. Player(s) shall give their testimony orally. The call shall be recorded.
- 6.8. All decisions of the Appeals Committee are final.

7. FAIR PLAY MEASURES

7.1 The Fair Play Measures are governed by the FIDE Anti-Cheating Guidelines except where specified otherwise in the present Regulations or announced by the Tournament Director. Additional strict measures to prevent online cheating will be taken.

- 7.2. For the purposes of this event, the playing area is defined as a room in a dwelling where a player has the device that he uses for online play. All usual FIDE regulations related to the playing area shall apply.
- 7.3. A player shall be allowed to have only two electronic devices in the playing area: a device to play the game and a device to enable monitoring (see 4.9). If a player has any other electronic device in the playing area, he shall lose the game.
- 7.4. No spectators are allowed in the playing area.
- 7.5. HIP technical experts and specialized software will analyze all games and players' behaviour in real time.
- 7.6. All players will be constantly monitored during the rounds (see also 4.8 and 4.9). A monitoring device shall be positioned in such a way that the camera covers both the player and his screen (see example in the photos below). Zoom audio shall be always turned on. The entire Zoom monitoring sessions, including audio, will be recorded.





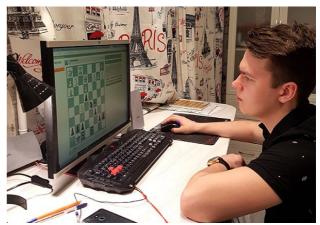


Photo courtesy of Sergey Abramov

7.7. The Organizers are authorized to exclude any player from the tournament for a Fair Play violation reported by the Hosting Internet Platform (HIP). Players excluded for a Fair Play violation have no right to an appeal.

8. SPECIAL ARRANGEMENTS

- 8.1 Any request for a special arrangement, in particular a request to have an assistant, shall be communicated to the dis@fide.com address no later than two (2) days after the registration deadline. The organizers shall attempt to grant an accommodation in good faith. Their decision shall be final and no appeal shall be entertained.
- 8.2. By registering for and entering into the tournament, each player all the clauses of the present Regulations in their entirety and agrees to release, indemnify, defend and forever discharge FIDE, DIS, HIP, Officials, and their staff, volunteers, employees and agents of and from all liability, claims, demands, damages, costs, expenses, actions and causes of action in respect of death, injury, loss or any damage.

9. OFFICIALS

FIDE DIS Supervisor Tournament Director Tournament Coordinator Press Officer IO, FA, FT Akaki Iashvili (GEO) IO Nikos Kalesis (GRE) Kema Goryaeva (RUS) FIDE Vice President FIDE DIS Secretary FIDE DIS Councilor/ Chief Arbiter Appeals Committee IA Marco Biagioli (ITA)

Chairman GM, FST Thomas Luther (GER)
Online Play Administrator Rahim Gasimov (AZE) Chairman FIDE DIS Chairman

10. CONTACTS

https://dis.fide.com dis@fide.com Web site:

e-mail