



Chess ID

Connecting The Global Chess Community

The chess universe is much larger than one could imagine

0.4 mln have FIDE rating

1 mln FIDE registered players

3 mln play chess online

50 million people worldwide who play chess or take part in chess related activities

100 million people who know to play chess

Chess community remains fragm

4 SeparateFIDE database

- 4 Separate
 national federations
 databases
- 4 Separateeducational programsand courses

- 4 Separate
 results and reporting
 databases
- 4 Separate
 online chess
 websites
- 4 Separate
 rating and ranking
 systems

FIDE should find a new effective way



worldwide audience to present and promote chess as a game and chess events

To find

Sponsors, patrons and business partners

To help

chess players to estimate their strength and find the equally matched opponents

To make

chess educational process easy and effective



FIDE connects the national chess federations and regulates all international chess competitions:

World Chess Championship Candidates Tournament World Team Championship Chess World Cup FIDE Grand Prix Chess Olympiad



FIDE defines the rules of chess



FIDE calculates the Elo ratings of players



NOW IT'S TIME

to unite all chess players worldwide with Chess ID

The unique reference code

The unique reference code for any person engaged in any chess related activities

The unified ID ecosystem

The unified IT ecosystem which can be used by all chess players of the world





FIDE builds a new ecosystem Partners

benefits for FIDE and Chess ID Members

Alumni

National Chess Federation

Chess club/School

FIDE Official

verifies information

Chess ID

for all players

Today

FIDE only sees a small fraction of all players

Tomorrow

All Current and ex Chess of FIDE Chess ID program



Partners & alumni club

Using the Chess ID as the sponsors and partners identification, FIDE will have an opportunity to develop and manage relationships with its sponsors and partners.

Special events, business forums for FIDE partners, support in media and online chess resources etc.

Chess products
Manufacturers

Alumni/Chess enthusiasts events

Publishers

Corporations

Magazines

Chess servers

